

TEOS Debugging

2025



How to enable ADB/USB debugging

Description

This guide explains how to enable ADB/USB debugging, this is needed to connect to a device remotely using ADB.

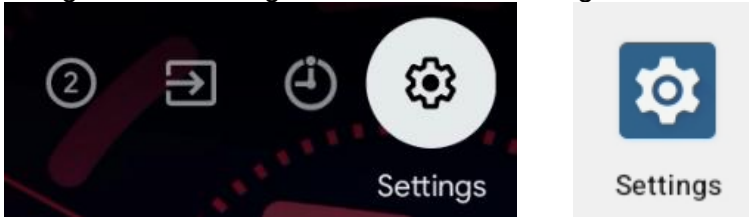
In this manual a Sony Bravia and ProDVX device will be used as example, location of settings may differ on other devices.

Requirements

- Access to the device
- Remote to control the device

How to enable ADB/USB debugging

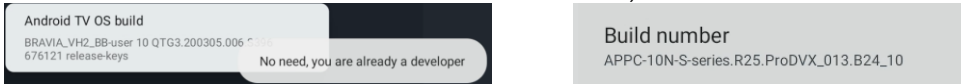
1. Using a remote navigate / touch to the settings of the device.



2. Under “System” there is an option called “**About**”; this displays the information of the device.



3. In here is the build number of the device located, click this 7 times to enable “**developer options**”.



4. Now return and locate the “**developer options**”.



5. In here is an option called “**ADB debugging**” or “**USB debugging**”, select enable.



For ProDVX devices, if “**ADB debugging over TCP**” is available, enable it.

6. Debugging is now enabled on the device. When connecting to a device using ADB a pop-up will appear asking to approve the connection, this needs to be accepted to allow the connection.